

*Colonization Unit - working w/ Data (Am. Hist.)
Day 1 - Intro to Unit & building background
Day 2 - The Supply & Demand! Disasters!
Day 3 - Building a New Site
Day 4 - Comparing Report to Jamestown*

WHERE TO BUILD A COLONY

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Objectives

- ☐ To apply knowledge of geography to the selection of an imaginary colony site.
- ☐ To work in cooperative groups

Materials

Map and work for each participant; blackboard (or chart paper); pencils; color-coded occupation cards (merchant, fisherman, soldier, farmer, carpenter, captain), one per participant; overhead projector and transparency of map; drawing paper

Classroom Set Up

Groups of 5 or 6 at large tables

Procedures

1. Discuss previous knowledge: study of explorers and colonists. Review what is known about the settlement at Jamestown. (It might include that 120 men and boys left England in December, 1606. They arrived about 4 months later on the ships *SUSAN CONSTANT*, *GODSPEED*, and *DISCOVERY* in what is now Virginia with 114 males ready to find gold and become rich. Christopher Newport, the captain, chose to settle on a peninsula. It was easy to defend with water on three sides, but it was also swampy and unhealthy with no freshwater spring.
2. Suppose we had to set up a colony in a strange land. What important geographical characteristics would you need to consider? Brainstorm: teacher records on blackboard or on chart paper.
3. Each person should have an occupation card: each table will have 5 like cards (either merchant, fisherman, soldier, farmer, or carpenter) plus a captain card. Each occupation card at the table will be a different color. Next, each person should also have a worksheet and map. Each group will discuss the geographic factors which would be most important for their occupation. This should be recorded and a site selected. The captain should preside. (Allow 5-6 minutes.) Each group will report what it wishes the other occupations to consider as a colony site is chosen.

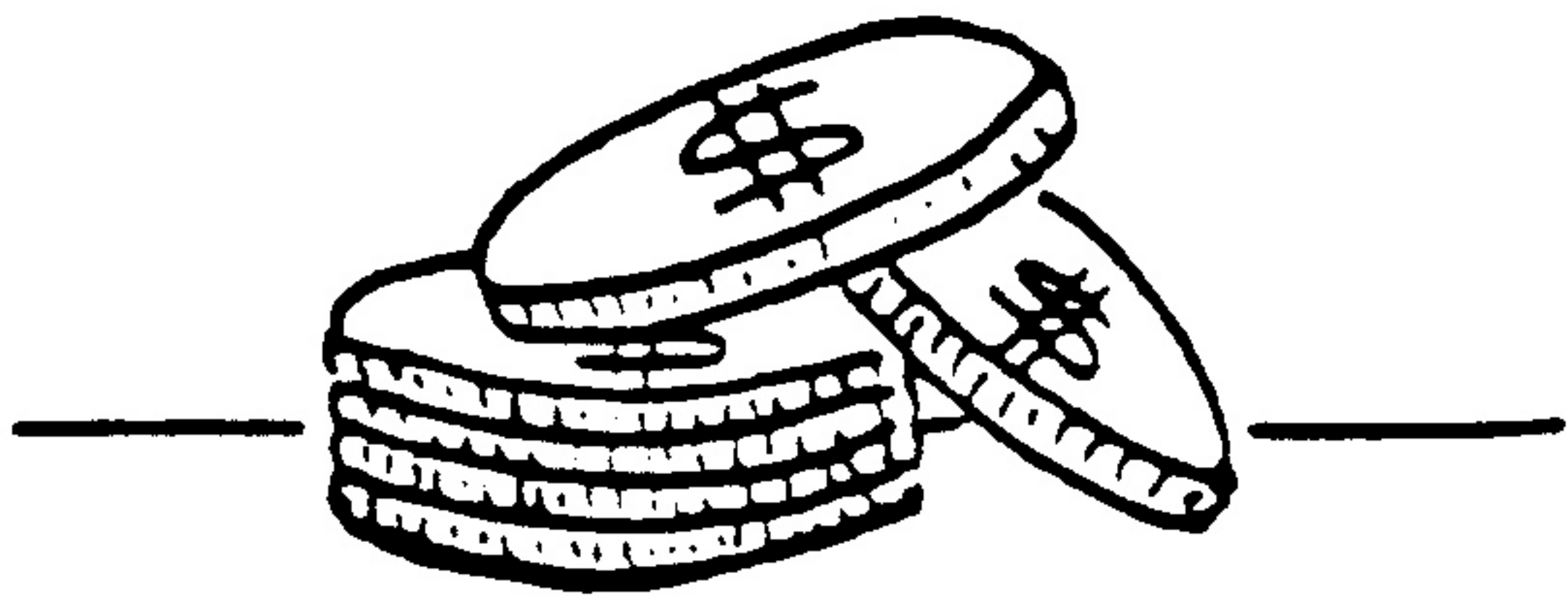
4. The groups will now change so that all the red cards, e.g., will assemble at one table. Each group will be responsible for selecting a colony name and first and second colony choices, plus a worst choice, listing reasons for their choices. The places chosen should be based on what the groups have learned about the area while exploring. The captain will lead the discussion and report back to the whole group at the end. A consensus should be used to make the group decisions. (10-15 minutes)

Closure

Each group reports on its choices and reasons. Groups will try to change the minds of those groups which disagree with them. (You may want to give groups a chance to meet to change their vote).

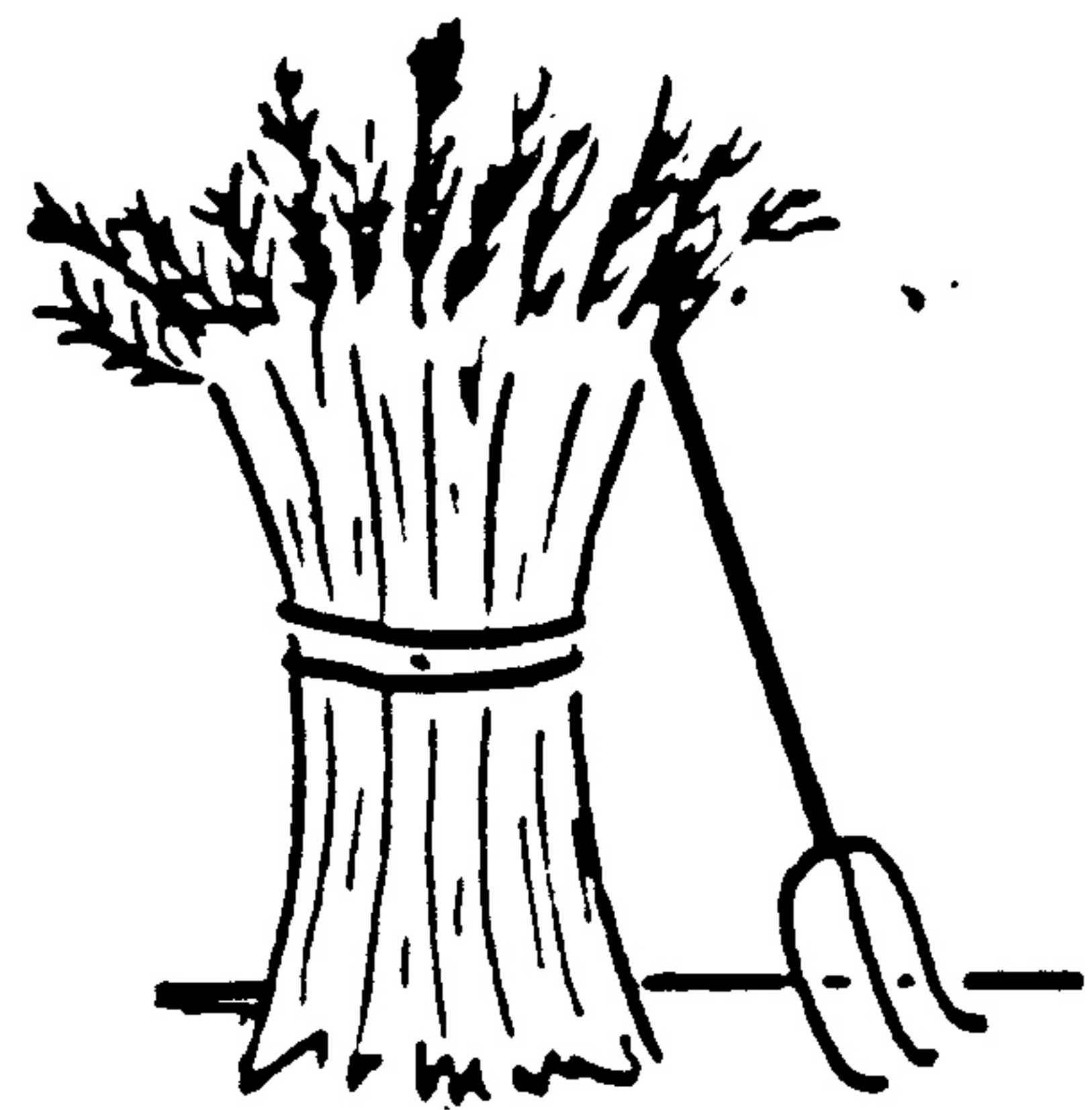
Independent Practice

Sketch the colony area, enlarging it to show how each occupation will use the site, e.g., where the fisherman will fish.



Merchant

ERS



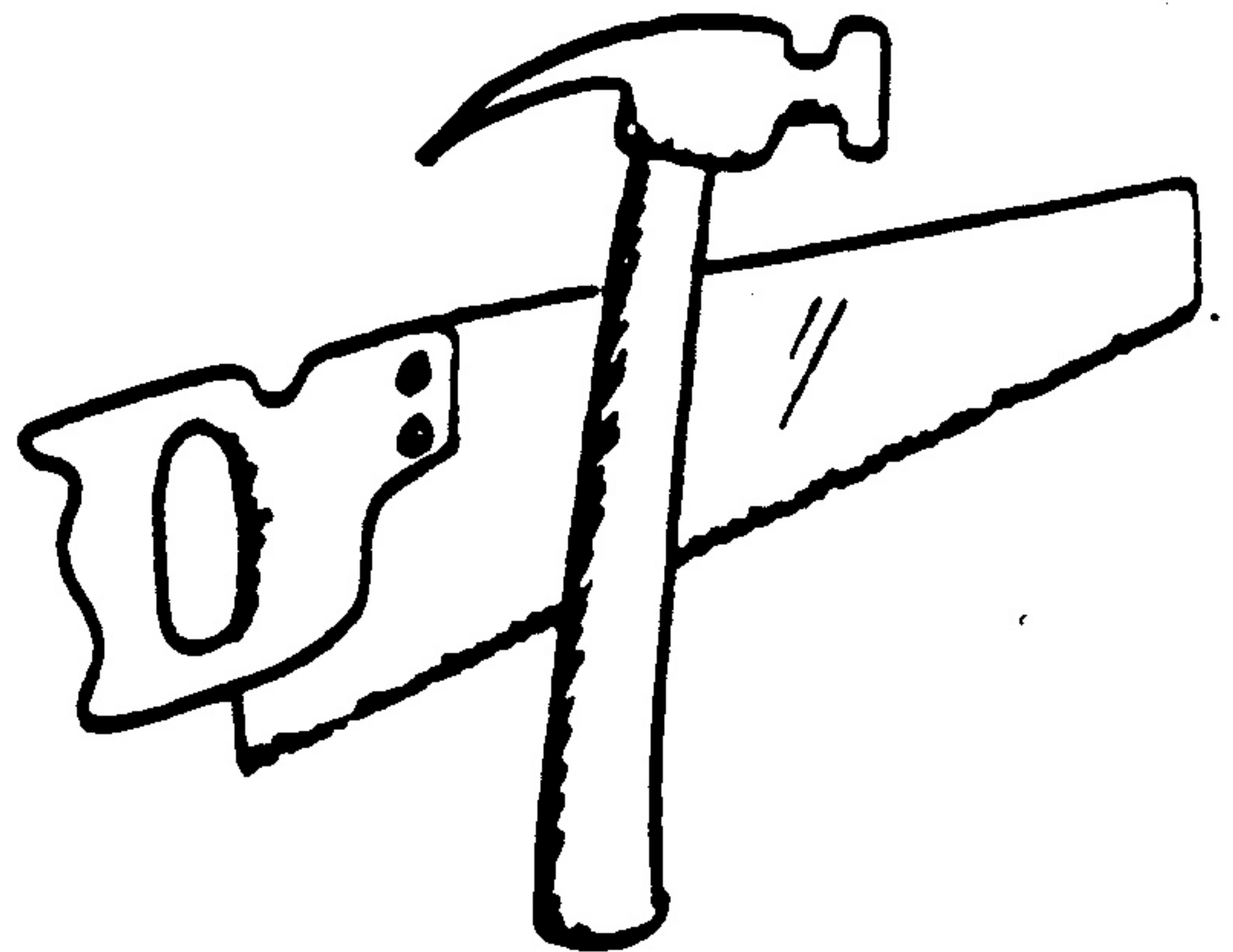
Farmer

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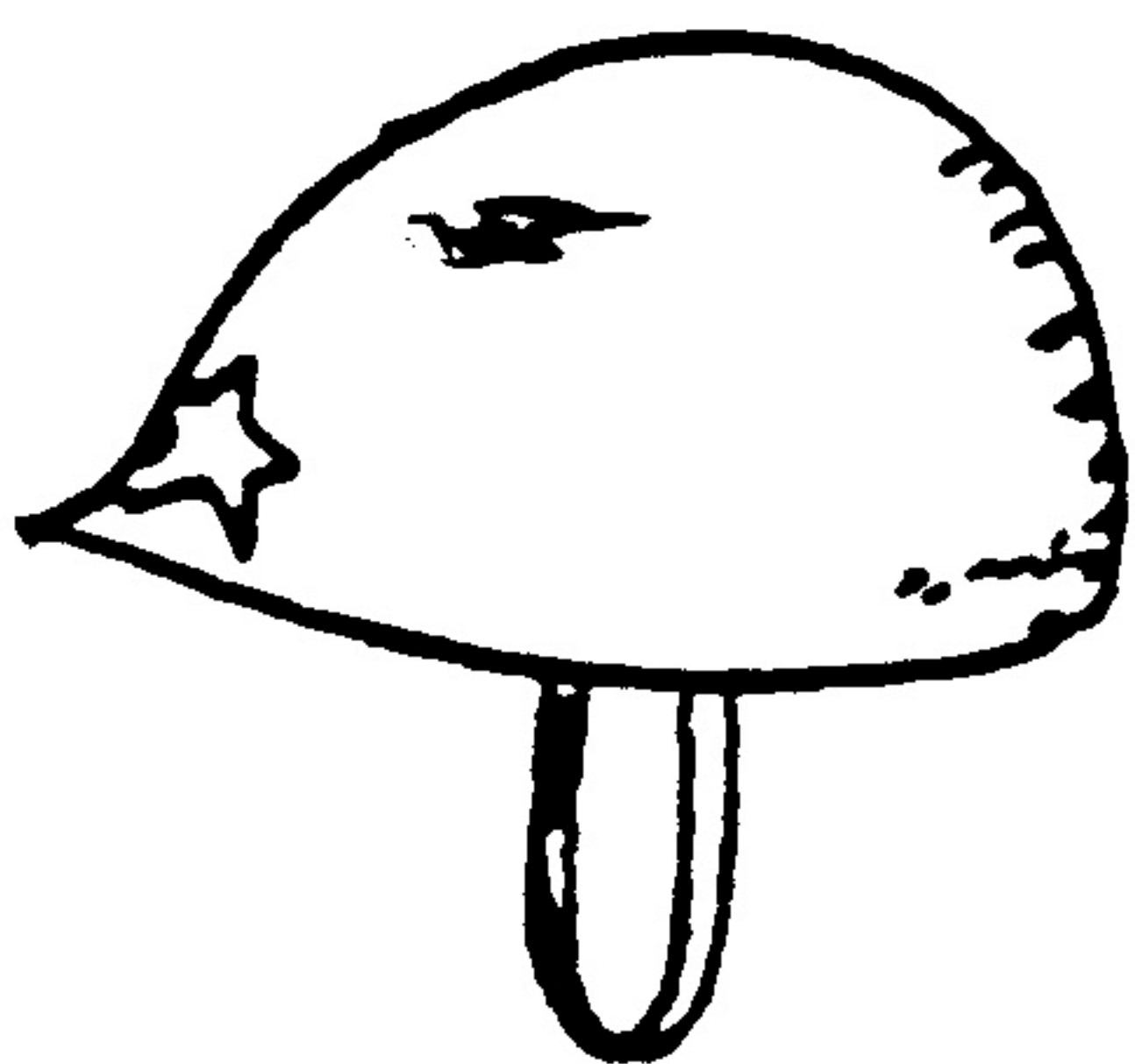
Fisherman

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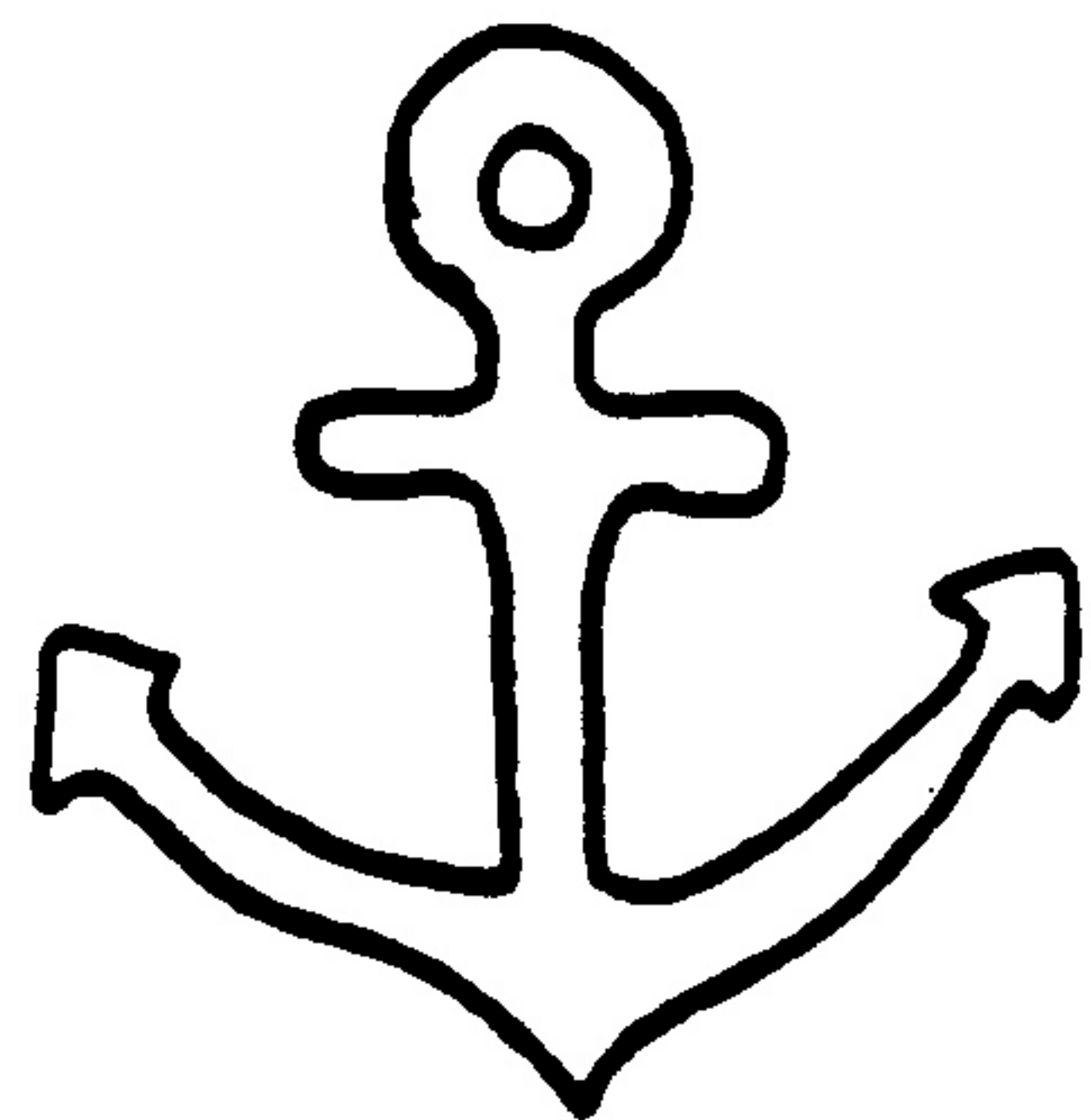
Carpenter

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Soldier

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Captain

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WHERE TO BUILD A COLONY

Name: _____

A. Occupation: _____

Important geographical factors:

- 1. _____
- 2. _____
- 3. _____

B. Colony Name: _____

_____ First Choice

Reasons for choice:

- 1. _____
- 2. _____
- 3. _____
- 4. _____
- 5. _____
- 6. _____

_____ Second Choice

Reasons for choice:

1. _____
2. _____
3. _____

_____ Worst Site

1. _____
2. _____

Activity: Using a sheet of drawing paper, sketch the colony area, enlarging it to show how each occupation will use the site, e.g., where the fisherman will fish. Be sure to include housing and any other important structures.

LOCATING A COLONY

You are one of 120 passengers on the ship, "The Prince Charles." You left England twelve weeks ago. You have experienced many hardships: a stormy passage, half-rations, sickness, cold damp weather above decks, and hot foul air below decks. Ten of your fellow immigrants to the New World, including three children, have died and have been buried at sea.

You are now anchored at an uncertain place, off the coast of the New World, which your captain believes to be somewhere north of the Virginia Grants. Seas are so rough and food so scarce, you have decided to settle here. A landing party returned with a map. You, as one of the elders, must decide at once where the first settlement will be located.

The tradesmen want to settle along the river, which is deep, even though this seems to be the season of low water. Within ten months they expect deep water ships from England with more colonists and merchants. Those who are farmers say they must have fertile workable land. The officer in charge of the landing party reported seeing armed savages that fled when approached. He feels the settlement must be located so that it can be defended from the savages and from the sea.

DIRECTIONS:

You are to select a site on the attached map which you feel is best suited for a colony. Your site should satisfy the different factions aboard the ship. A number of possible sites are already marked on your map. You may select one of the locations or use them as reference points to show the location of your colony. When you have selected your site, list and explain the reasons for your choice.

